

**Push The Rock  
Christmas Classic  
OFFICIAL TOURNAMENT RULES AND REGULATIONS**

**Team Rosters**

1. Team roster is limited to 15 players. All players shall play for only one team. Teams will not be permitted to participate until all fees have been paid. The roster must be turned in one week before tournament.
2. All teams must wear uniforms during their games. Each jersey/t-shirt must have the same color and they must have numbers. Basketball shoes must be worn. All jewelry must be removed since necklaces, earrings and watches can not be worn during the game.
3. The team coaches are entirely responsible to make sure that their players fully understand tournament rules and regulations. All coaches are responsible for having legal proof of age documentation.
4. Each participating team must have an adult coach on the bench at all times. All players must have signed a wavier/liability roster sheet prior to the start of the first game.
5. All players must be in 6<sup>th</sup>-8<sup>th</sup> grade and no more than 14 years of age.

**Tournament Schedule**

1. Seeding games may be played on two mid-size courts depending on the number of teams participating.
2. For seeding, each team will play twice and the two-game record will determine seeding into a double elimination tournament. If there is a tie, seeding will be determined by a coin toss.
3. Once we reach the tournament bracket, games will be played on a full-size court.
4. Teams will play at least two games on Tuesday with a possibility of a third or fourth game.
5. There is the potential to play up to four or five games on Wednesday with teams in the loser's bracket playing back to back games.
6. **ONCE TWO TEAMS REACH THE END OF THE BRACKET, THAT GAME WILL DETERMINE THE CHAMPION. THIS MEANS IF A TEAM GOES UNDEFEATED THROUGHOUT THE TOURNAMENT, THE GAME BETWEEN THE FINAL TWO TEAMS IS THE CHAMPIONSHIP GAME EVEN IF IT IS THE TEAM'S FIRST LOSS.**

7. Please be flexible with the schedule. If the games move quicker than planned, we will try and keep the tournament flowing smoothly by playing games earlier than scheduled. Please be prepared for such adjustments.
8. Championship T-shirts will be awarded immediately following the championship game.

### **Playing Rules**

The tournament will follow National Middle School Federation rules with the exception of these modified rules:

1. Game Clock: Seeding games will consist of two 12 minute halves. Tournament games will consist of four 8 minute quarters. The clock will stop on time outs and foul shots only. It will stop on all "dead balls" the last two minutes of each half.
2. 10 minutes will be given to warm up. Games will be played with 5 minute half times.
3. Overtime: All overtime will consist of two minute periods with clock stopping with fouls and "dead balls."
4. Time Outs: Each team will be given 2 60-second time outs per half and they will **not carry over**. In case of overtime, 1 extra 60-second time out will be given.
5. Grace Period: A five minute grace period will be allowed for tardiness and then if a team does not have at least four players to start the game, the game clock will start. At the end of the grace period, if a team does not have four players to start, a forfeit will be declared.
6. Team Fouls: Players will be given 5 fouls per game. Bonus shots will be given after the 7<sup>th</sup> team foul, and the team will be in double bonus after the 10<sup>th</sup> team foul, per half.
7. Technical Fouls: All technical fouls will count as a personal foul. A player who receives a technical foul must sit out of the game for three minutes before he will be allowed back into the game. Continual misconduct or flagrant/intentional fouling will result in immediate dismissal of that player or teams from that particular game and potentially all remaining games. Fighting will not be tolerated under any circumstances. For further clarification please see **Fighting** below.
8. Pressing: Full court pressing is allowed. However, there will be no pressing if a team is 20 points ahead.

## **Conduct**

1. All participants, coaches and spectators shall refrain from using profanity or verbal abuse towards other players, coaches, spectators, referees and the tournament staff. At the discretion of the tournament director, language/behavior deemed inappropriate could lead to a suspension from the tournament and the facility.
2. This is a Drug, Alcohol and Smoking Free Event. No alcoholic beverages, drugs or smoking are allowed on the premises. Any coach or player(s) engaged in the use of alcohol or drugs will be disqualified from further participation in the tournament.
3. Team coaches will be responsible for the conduct of their players. Teams and spectators shall abide by the tournament rules and regulations.
4. Disputes involving a game or team will be resolved between the coach and the referee. The tournament director may be involved if necessary.
5. Push The Rock, Bethel Church, and the tournament staff are not responsible for any personal items that are left behind, lost or stolen.

## **Fighting**

1. Fighting is an attempt to strike an opponent with the arms, hands, legs, feet or a combative action by one or more players, a coach or other team personnel. Any member or team personnel who participate in a fight shall be immediately suspended from the game for the duration to be determined by Push The Rock and their Associates. Length of suspension will be assessed on an individual basis.
2. Let it be known that spectators and visitors who elect to involve themselves in a fight during a game, will be suspended from the facility for a length of time to be determined by Push The Rock and their Associates.
3. Should any team, player(s) or coach be disqualified from tournament play, there will be no refunds.

## **Gym / Building regulations**

1. No food or drinks (other than water) in the gym or downstairs.
2. Please keep the food in the "food court" area outside the kitchen.
3. Please do not enter any room (including kitchen) without permission from the tournament director.

4. Parking – The church parking lots are located alongside the church and along Elm Street. Parking is also available at Jefferson School (just down the street). Park on the street as a last resort.